

# ORANGE HIGH SCHOOL

# ASSESSMENT TASK NOTIFICATION

Subject	Visual Design
Topic	Scaffolded Designer Study
Class Teacher	Ms McGregor and Ms Kelly
Head Teacher	Ms. Atchison
Year	12
Date Due	Monday Week 10 Term 3
Weighting	30%

#### **Task Description**

<u>Designer Study- Students will respond to the practices and design works of a designer in class using a scaffold to support their descriptions and analysis.</u>

On the day of your scaffolded designer study please also submit photos of your Visual Design Diary and Design project for feedback. Please ensure you take good, clear photos of your diary work and project.

### 1. Visual Design Theory

- Design Brief
- Research presentation

#### 2. Design project

#### Non-completion of Task:

If you know you are going to be away on the day that the task is due, you must make alternative arrangements with your teacher beforehand. If you are suddenly away on the day that the task is due, you must contact your teacher or Head Teacher on your return to school. Documentation will be required in both classes.

# Plagiarism:

Plagiarism, the using of the work of others without acknowledgement will incur serious penalties and may result in zero award. Any cheating will also incur penalties.

Failure to follow the above procedures may result in a zero award.

The policies and procedures that are outlined on the HSC booklet will be followed regarding the non-completion of assessment tasks.

#### Range

#### 42-50 Accomplished

- demonstrates extensive knowledge and understanding of content in interpreting and explaining design
- critically analyses, synthesises and investigates the roles and relationships among the concepts or artist/designer, work world and audience/consumer in critical and historical investigations
- demonstrates high–level competence in distinguishing between different points of view, using the frames in their critical and historical investigations
- demonstrates outstanding competence in exploring the ways in which histories, narratives and other accounts can be built to explain practices and interests in the fields of design

## 35-41 High

- demonstrates thorough knowledge and understanding of content in interpreting and explaining design
- analyses and investigates the roles and relationships among the concepts or artist/designer, work world and audience/consumer in critical and historical investigations
- demonstrates competence in distinguishing between different points of view, using the frames in their critical and historical investigations
- demonstrates competence in exploring the ways in which histories, narratives and other accounts can be built to explain practices and interests in the fields of design

#### 26 -34 Sound

- demonstrates sound knowledge and understanding of content in interpreting and explaining design
- investigates the roles and relationships among the concepts or artist/designer, work world and audience/consumer in critical and historical investigations
- demonstrates sound ability in distinguishing between different points of view, using the frames in their critical and historical investigations
- demonstrates sound ability in exploring the ways in which histories, narratives and other accounts can be built to explain practices and interests in the fields of design

#### 12-25 Basic

- demonstrates basic knowledge and understanding of content in interpreting and explaining design
- displays a basic investigation of the roles and relationships among the concepts or artist/designer, work world and audience/consumer in critical and historical investigations
- demonstrates basic ability in distinguishing between different points of view, using the frames in their critical and historical investigations
- demonstrates basic ability in exploring the ways in which histories, narratives and other accounts can be built to explain practices and interests in the fields of design

#### 0-11 Limited

Non Serious Attempt