



ORANGE HIGH SCHOOL

ASSESSMENT TASK NOTIFICATION

Subject	Preliminary Visual Design
Topic	Poster Design and Art Movement Presentation
Class Teacher	Ms Kelly & Ms McGregor
Head Teacher	Ms. Atchison
Year	11
Date Given	8 th March 2022
Date Due	Week 9
Weighting	35%

Assessment Outline

Students will create a multimedia presentation using PowerPoint, Google Slides or a similar platform, to explore the artmaking and conceptual practices of **artists/designers** working within a chosen design movement. Students will choose an artist or designer with whom their own design practice resonates. In response to the artist or designer of their choice students will design and execute a poster utilising the style of their chosen design movement and artist/designer.

The poster will:

- Be A3 in size
- Utilise the style of the design movement researched.
- Consider the Elements & Principles of Design
- Consider typography
- Convey a clear message about a chosen concept/issue/topic.

In addition, students will present a PowerPoint or Google slide. The following should be included:

- A title slide
- An overview of the design movement, including the time period, description of the style and key designers working within the movement.
- Your presentation must include at least 5 images of your design movement style.
- Your presentation must include a slide about your completed poster:

Submission:

Task submission must be by email or USB drive, **before** 8:55 am. Emails must reach your teacher's email account **before** the 8:55 deadline.

Non-completion of Task:

If you know you are going to be away on the day that the task is due, you must make alternative arrangements with your teacher beforehand. If you are suddenly away on the day that the task is due, you must contact your teacher or Head Teacher on your return to school. Documentation will be required in both classes.

Plagiarism:

Plagiarism, the using of the work of others without acknowledgement will incur serious penalties and may result in zero award. Any cheating will also incur penalties.

**Failure to follow the above procedures may result in a zero award.
The policies and procedures that are outlined on the assessment booklet will be followed regarding the non-completion of assessment tasks.**

Poster Design and Art Movement Presentation

Outcomes Assessed:

CH1 generates in their critical and historical practice ways to interpret and explain design

CH2 investigates the roles and relationships among the concepts of artist/designer, work, world and audience/consumer in critical and historical investigations

CH3 distinguishes between different points of view, using the frames in their critical and historical investigations

CH4 explores ways in which histories, narratives and other accounts can be built to explain practices and interests in the fields of design

Range	Student presentations demonstrate:
Accomplished 45-50	<ul style="list-style-type: none"> • A well developed understanding of critical and historical practice and ways to interpret and explain design • An accomplished understanding of the roles and relationships among the concepts of artist/designer, work, world and audience/consumer • An accomplished understanding of how the Frames can be used to represent a point of view • A well developed understanding of how histories, narratives and other accounts can be built to explain practices and interests in the fields of design
Sound 30-44	<ul style="list-style-type: none"> • A sound understanding of critical and historical practice and ways to interpret and explain design • A sound understanding of the roles and relationships among the concepts of artist/designer, work, world and audience/consumer • A good understanding of how the Frames represent a point of view. • A good understanding of how histories, narratives and other accounts can be built to explain practices and interests in the fields of design
Basic 15-29	<ul style="list-style-type: none"> • Some understanding critical and historical practice and ways to interpret and explain design them yet demonstrates a limited engagement • A basic knowledge of the roles and relationships among the concepts of artist/designer, work, world and audience/consumer • A foundational understanding of how the Frames represent a point of view. • A basic understanding of how histories, narratives and other accounts can be built to explain practices and interests in the fields of design
Limited 10-14	<ul style="list-style-type: none"> • Some understanding of critical and historical practice and ways to interpret and explain design • A simple understanding of the roles and relationships among the concepts of artist/designer, work, world and audience/consumer • Some understanding that the Frames represent points of view • A limited understanding of how histories, narratives and other accounts can be built to explain practices and interests in the fields of design